RAW — fast analysis on *all* kinds of data

Anastasia Ailamaki EPEL and RAW Labs SA

With Manos Karpathiotakis, Stella Giannakopoulou, Matt Olma, and the EPFL DIAS lab most firms estimate that they are only analyzing 12% of the data that they already have

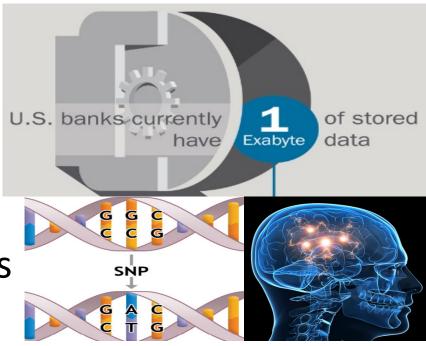
Forrester, 2014

growing data

growing heterogeneity

data movement restrictions

available data *impedes* business & scientific analytics

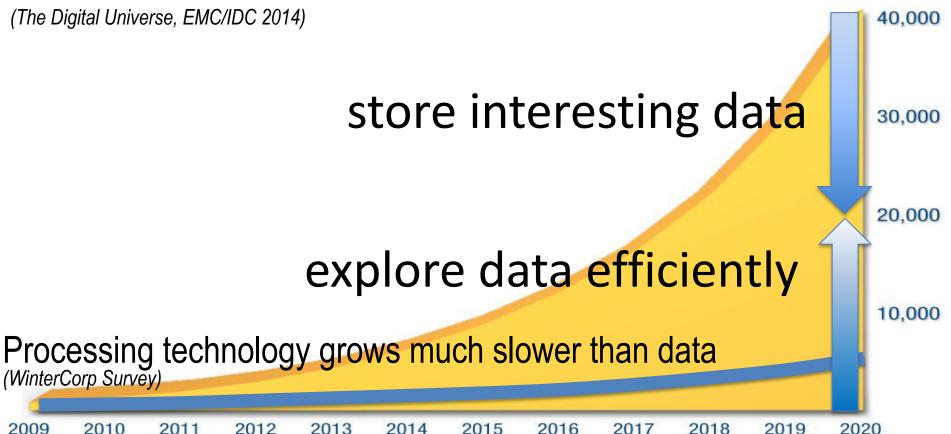


The Digital Universe: 50-fold Growth from the Beginning of 2010 to the End of 2020

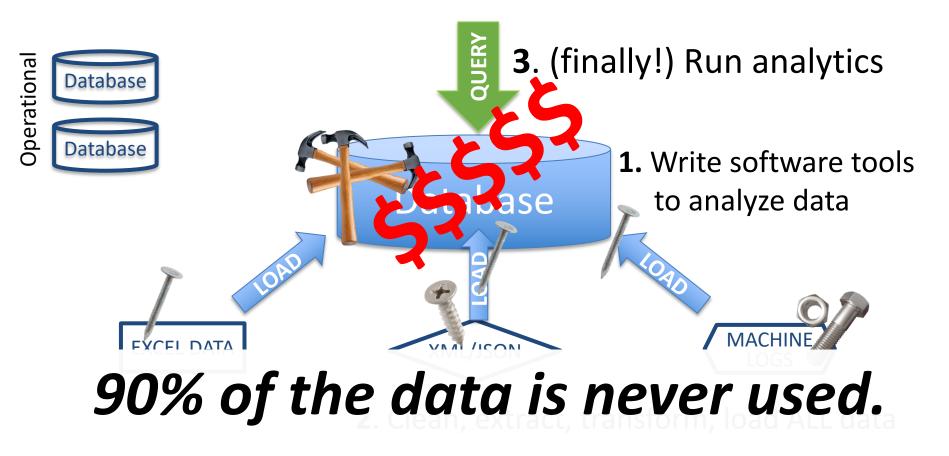
(The Digital Universe, EMC/IDC 2014)

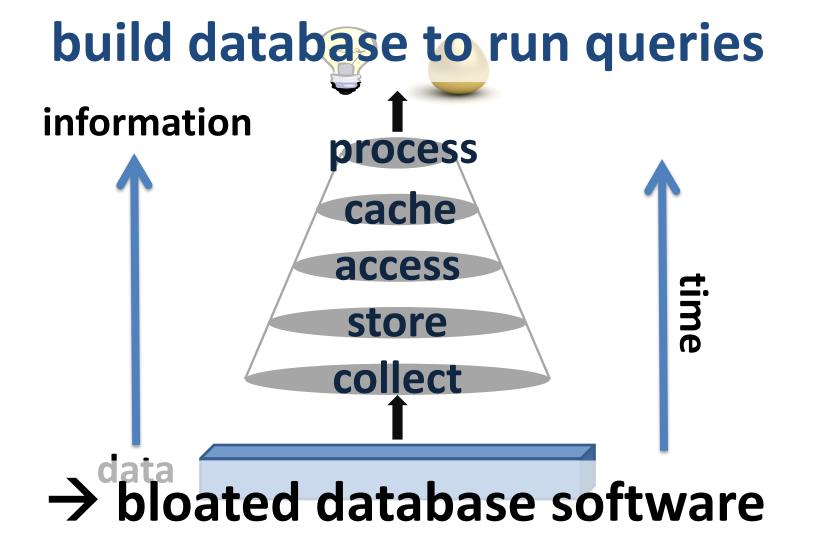
2009

2010



When you have a hammer...





new: one DB per app/data pair 80% of analysts' time goes to data preparation and configuration Main-memory Column NoSQL **Stream** DBMS systems DBMS stores lan arrassing



The shell have many hearth and and an even of the

the way forward

- Data model:
 - Support variety (complex structured and unstructured data)
 - Col-store/Row-store are only two of many possible layouts
- Storage model:
 - Don't store!
 - Run in situ and cache based on actual needs/usage
- Execution model:
 - Generate engine based on query, available caches, history

Fundamentally rethink DB stack

RAW — a lean and agile engine

process

cache

access

store

collect

- Adaptive Query Processing _
 - A database per query and dataset
 - SQL++ to query and clean all data
- Adaptive data access
 - Tune database dynamically

NOT DISCUSSED:

Caching – see our ADMS and VLDB talks

Query optimization, data model – future work 😳

RAW — a lean and agile engine

process

cache

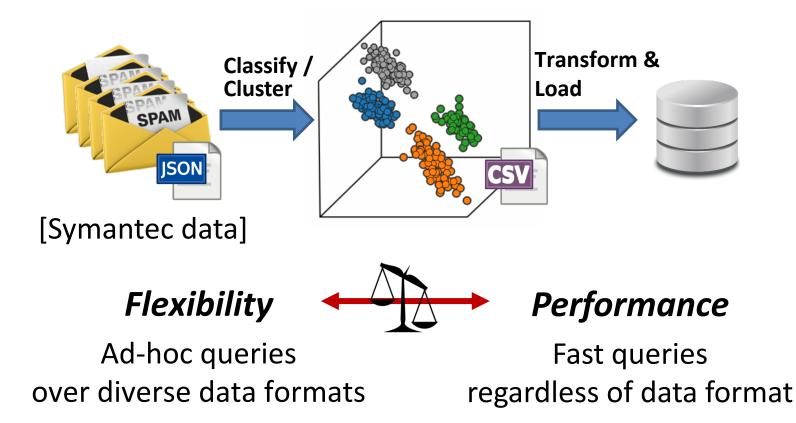
access

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detecting active spambots

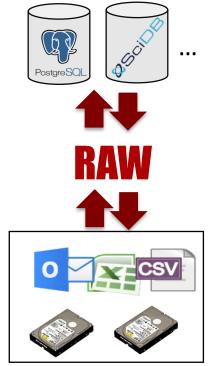


fast queries on heterogeneous data

cannot load into a Database System!

- diverse formats
- legacy software
- privacy limitations
- data "owned" by one database

RAW: interface to raw data With extended SQL code-generated engine



key: data virtualization

adapting a query engine to data

Generate plug-in per data source Treat each source as native storage format

Query original data formats, files, and scripts

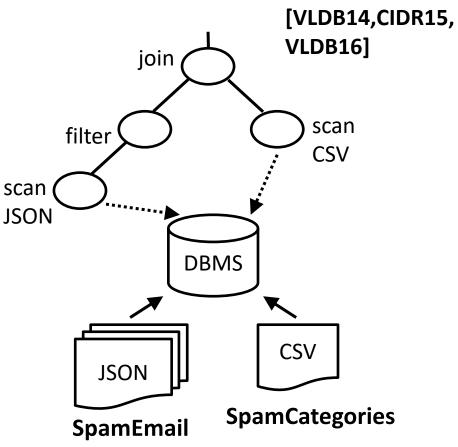
JSON

.bin

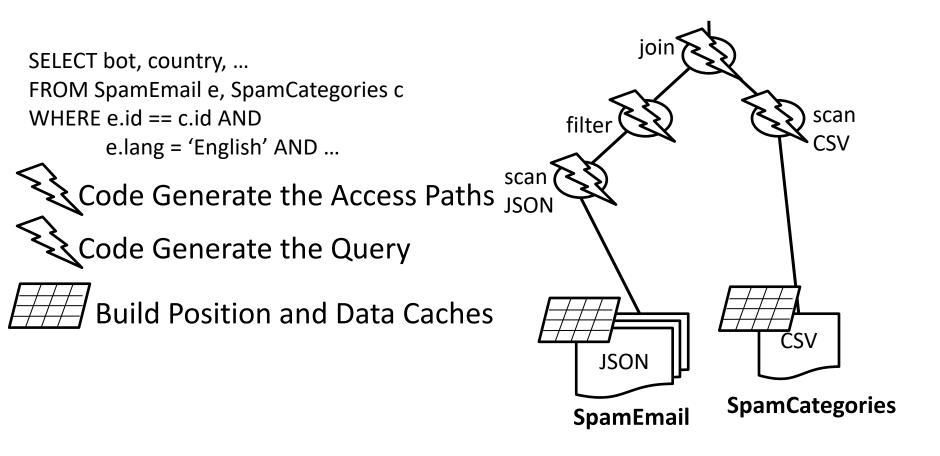
CSV

How to build a just-in-time data base

SELECT bot, country, ... FROM SpamEmail e, SpamCategories c WHERE e.id == c.id AND e.lang = 'English' AND ...



How to build a just-in-time data base



Queries ---> Monoid comprehensions

Monoids:

• Abstraction for "aggregates" computation

Monoid Comprehensions*:

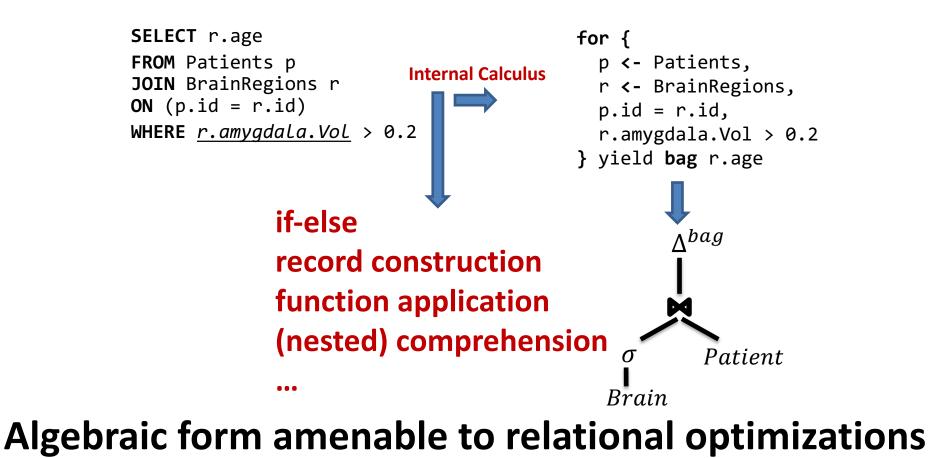
• Operations between monoids

```
*Fegaras
[SIGMOD95,
TODS 2000,...]
```

```
for {
    p <- Patients, r <- BrainRegions,
    p.id = r.id, r.amygdala.Vol > 0.2
} yield bag p.age
    Sum/Bag/List/Set/Top-K/...
```

Support multiple data models as input & output

"SQL++" -> Comprehensions -> Algebra



Data cleaning using monoid comprehensions

for(o+orders) yield list split(o.ship_date,"/")

```
dataGroup := for (o←orders)
         yield cluster(o.item,kmeans)
dictGroup := for (d←dict)
         yield cluster(d.item,kmeans)
for(d_1 \leftarrow dataGroup,
     d_2 \leftarrow dictGroup,
     d_1.center = d_2.center,
     similar(metric, d<sub>1</sub>.item, d<sub>2</sub>.item, θ))
yield group (d1.item)
```

C_1 C_n C_1 C_n \dots C_n

Optimize cleaning operations holistically

SQL-like extensions for data cleaning

```
Functional Dependencies:
orderno, item → quantity
SELECT o.orderno, o.item, *
FROM Orders o
FD((o.orderno, o.item), o.quantity)
```

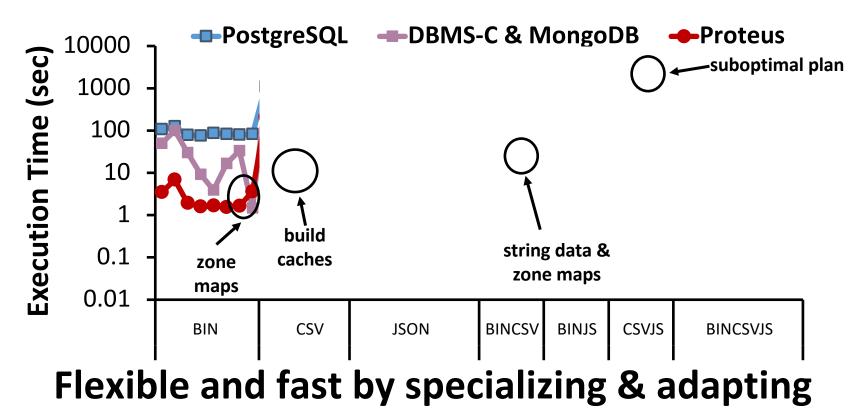
Data Deduplication:

SELECT <projections>
FROM <dataset>
DEDUP([<metric>,] [<theta>,] <attributes>)

Mask complex comprehension syntax

Symantec spam email analysis

95GB Binary - 22GB JSON – 22GB CSV 50 queries



RAW — a lean and agile engine

process

cache

access

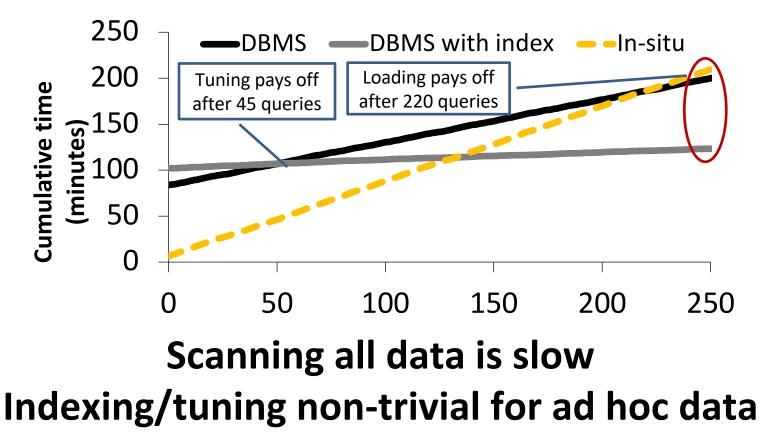
store

collect

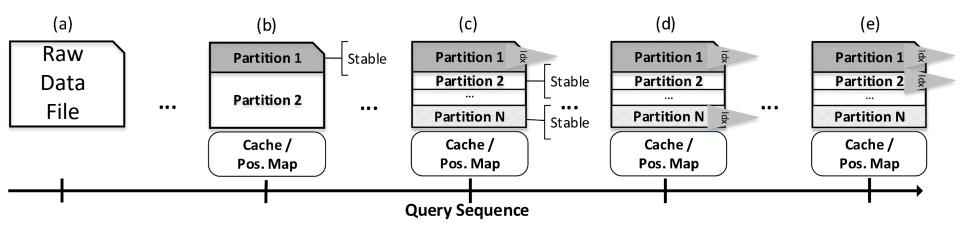
- Adaptive Query Processing _
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Querying raw data w/o index: Diminishing returns

60GB smart meter data, selectivity 1%, 128GB RAM, 1 thread



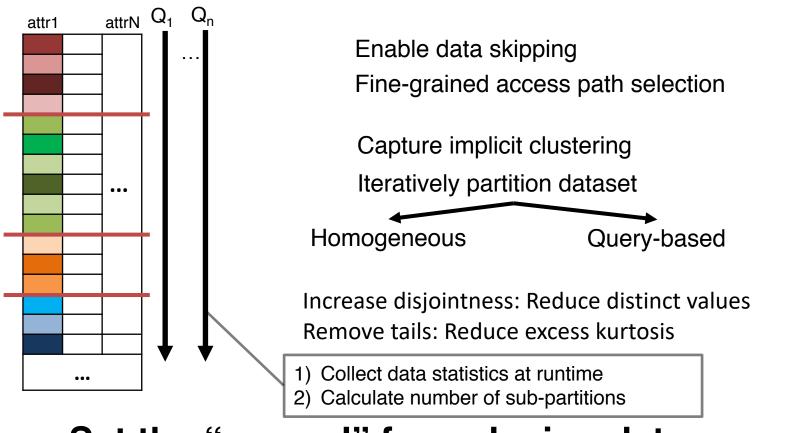
invest in popular data subsets



Refine partitions over the data => Skip if useless for query

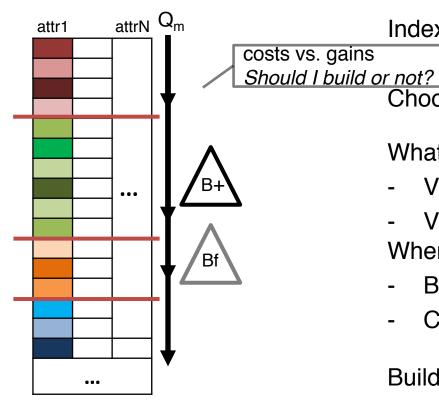
Tune indexes over popular partitions => Minimize data accesses

adapt to data: logical partitioning



Set the "ground" for reducing data access

adapt to queries: index tuning



Index tuning on partition level costs vs. gains

Choose what & when to build

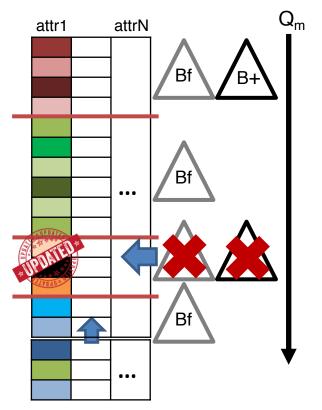
What

- Value-Existence (i.e., Bloom filters)
- Value-Position (i.e., B+ Trees) When
- Based on randomized algorithm
- Cost of scan vs. cost of build + gain

Build and drop based on budget

Maximize gain: build cost vs performance

append & in-place updates



Store partition state

- Calculate hash value (MD5)

Monitor file for modifications

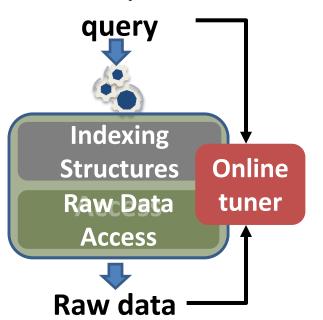
Recognize updated partitions

Fix modified partitions

- Drop/Re-build cache/index

Minimize update overhead

Slalom: adaptive indexing over raw data



Incremental logical partitioning

- Based on data distribution

Adaptive partition indexing

Based on access patterns

Monitors data for updates

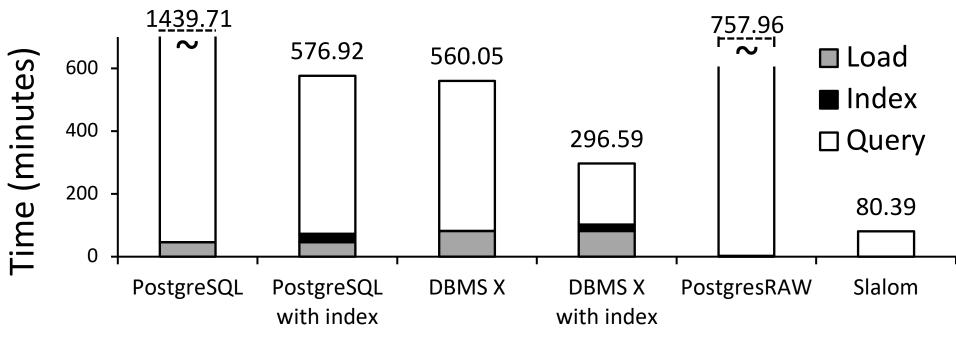
- Updates data structures

Combining online tuning with adaptive indexing Adapt data access to queries and data at runtime

from raw data to results

59GB uniform dataset, 128GB RAM, cold caches

1000 point & range queries interchange on 2 attributes, sel: 0.5%-5%



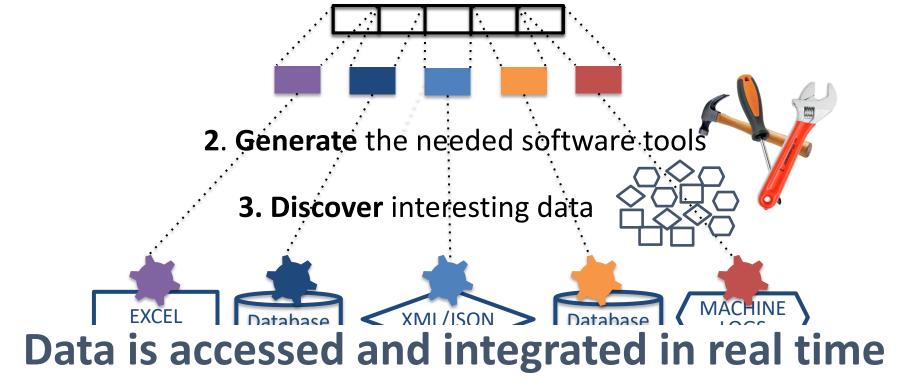
In-situ adaptive indexing achieves interactive access

what we learned

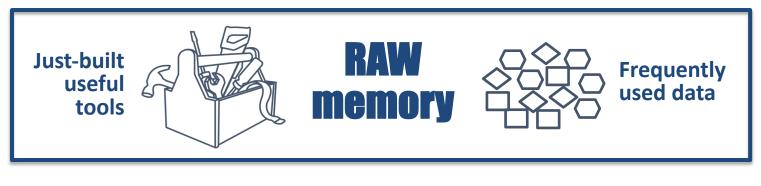
- currently data management cost grows with data owned
- **impossible** to pre-cook a database system suitable for all data
- from manual ingestion to automatic adaptation: rethinking DB stack with just-intime queries and storage

How **RAW** works

1. Ask a question



Why **RAW** is fast





As queries run, RAW remembers information on data accessed and generated code. Its "database" is only the useful data.



Just ask.

dias.epfl.ch raw-labs.com